# Weekly Reflection Template

­

|  |  |
| --- | --- |
| **Name: Cameron Haynes** | **Date:29 04 2025** |
| **Individual objectives for this week:** | **Evaluation of performance:** |
| Wrap Up Game Development in order to assist as much as possible with the presentation planning and any other small tasks left to do by other teams | *I developed the game systems for the HUD, cosmetics and some code to be able to make the game more presentable. Along with this I worked on the recommendation systems on the website to include some audio and video resources as provided by the NHS.*  *As well as the development I assisted in the production of the presentation alongside most of our team members to be able to get a well rounded and clear presentation for our clients as we all want to be able to covey the effort we have put in through our results in which as a team we are proud of.*  *As a team we have communicated much more often and in a much more constructive manner as it comes down to nearing the end of the project and we still have a few things to wrap up. We are positive while also providing ample constructive criticism while providing consistent and clear updates as a team. I am proud of my contributions to all of these factors listed this week as well as my contributions over the Easter break.* |
|  | |
|  | |

***You are required to complete a weekly reflection for each week of the project – you will be required to submit these as part of Assignment 3.***